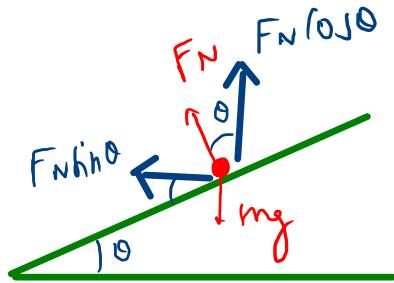


Banking angle. (a) For a car traveling with speed v around a curve of radius r , determine a formula for the angle at which a road should be banked so that no friction is required. (b) What is this angle for a road which has a curve of radius 50 m with a design speed of 50 km/h?



$$F_N \sin \theta = \frac{mv^2}{r}$$

$$F_N \cos \theta = mg$$

$$\frac{F_N \sin \theta}{F_N \cos \theta} = \frac{\frac{mv^2}{r}}{mg}$$

$$\Rightarrow \tan \theta = \frac{mv^2}{r} \cdot \frac{1}{mg}$$

$$\Rightarrow \boxed{\tan \theta = \frac{v^2}{gr}}$$

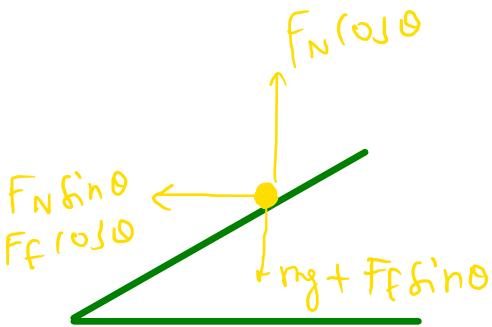
$$b) \quad \tan \theta = \frac{(13.8888)^2}{(9.8)(50)}$$

$$\Rightarrow \boxed{\theta \approx 21.49^\circ}$$

$$50 \text{ km/h} = \frac{50 \times 1000}{3600}$$

$$= 13.8888 \text{ m/s}$$

(III) If a curve with a radius of 95 m is properly banked for a car traveling 65 km/h, what must be the coefficient of static friction for a car not to skid when traveling at 95 km/h?



$$95 \text{ km/h} = \frac{95 \times 1000}{3600} \approx 26.3889 \text{ m/s}$$

$$F_N \sin \theta + F_f \cos \theta = \frac{mv^2}{r}$$

$$\Rightarrow F_N \sin \theta + \mu F_N \cos \theta = \frac{mv^2}{r}$$

$$\Rightarrow F_N (\sin \theta + \mu \cos \theta) = \frac{mv^2}{r} \quad \text{--- (2)}$$

$$\frac{F_f (\cos \theta - \mu \sin \theta)}{F_N (\sin \theta + \mu \cos \theta)} = \frac{mg}{rv^2}$$

$$\theta \approx 19.2985^\circ$$

$$\Rightarrow \frac{\cos \theta - \mu \sin \theta}{\sin \theta + \mu \cos \theta} = \frac{gr}{v^2}$$

$$\Rightarrow \frac{\cos \theta - \mu \sin \theta}{\sin \theta + \mu \cos \theta} = \frac{(9.8)(95)}{(26.3889)^2}$$

$$\Rightarrow \boxed{\mu \approx 0.315}$$

(III) A curve of radius 78 m is banked for a design speed of 85 km/h. If the coefficient of static friction is 0.30 (wet pavement), at what range of speeds can a car safely make the curve? [Hint: Consider the direction of the friction force when the car goes too slow or too fast.]

$$\frac{mg}{\cos\theta + \mu \sin\theta} = \frac{mv^2}{r(\sin\theta - \mu \cos\theta)}$$

$$v_{upper} = 31.73 \text{ m/s}$$

$$16.41 \leq v \leq 31.73$$

$$\Rightarrow \frac{gr(\sin\theta - \mu \cos\theta)}{\cos\theta + \mu \sin\theta} = v^2$$

$$\Rightarrow v^2 = \frac{(9.8)(78)(\sin 36.1 - 0.3 \cos 36.1)}{\cos 36.1 + 0.3 \sin 36.1} = \frac{265.09}{0.9847}$$

$$\Rightarrow v = 16.41 \text{ m/s}$$

$$= 23.61 \text{ m/s}$$

$$\theta = 36.1^\circ$$

(III) A curve of radius 78 m is banked for a design speed of 85 km/h. If the coefficient of static friction is 0.30 (wet pavement), at what range of speeds can a car safely make the curve? [Hint: Consider the direction of the friction force when the car goes too slow or too fast.]

$$\frac{mg}{\cos\theta + \mu \sin\theta} = \frac{mv^2}{r(\sin\theta - \mu \cos\theta)}$$

$$v_{upper} = 31.73 \text{ m/s}$$

$$16.41 \leq v \leq 31.73$$

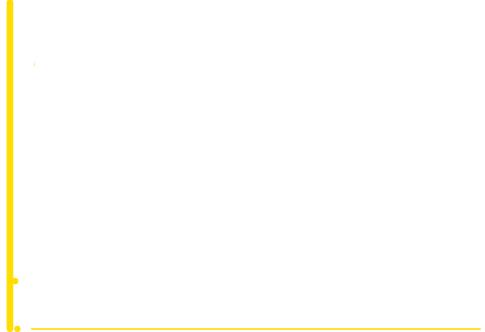
$$\Rightarrow \frac{gr(\sin\theta - \mu \cos\theta)}{\cos\theta + \mu \sin\theta} = v^2$$

$$\Rightarrow v^2 = \frac{(9.8)(78)(\sin 36.1 - 0.3 \cos 36.1)}{\cos 36.1 + 0.3 \sin 36.1} = \frac{265.09}{0.9847}$$

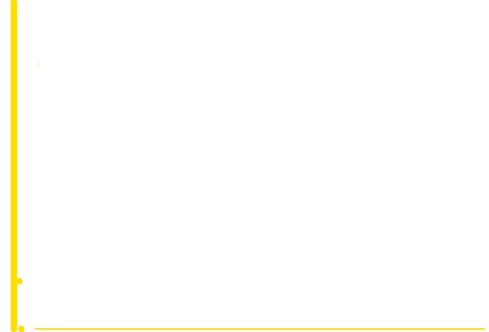
$$\Rightarrow v = 16.41 \text{ m/s}$$

$$= 23.61 \text{ m/s}$$

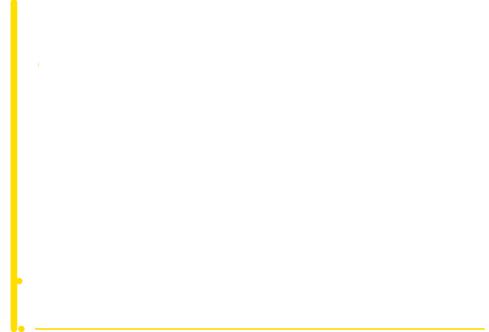
$$\theta = 36.1^\circ$$



www.tutoringmaphy.com
youtube.com/@tutoringmaphy



www.tutoringmaphy.com
youtube.com/@tutoringmaphy



www.tutoringmaphy.com
youtube.com/@tutoringmaphy



www.tutoringmaphy.com
youtube.com/@tutoringmaphy
